

# JACKSON ROBERTS

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3540 Wilshire Blvd, LOS ANGELES, CA 90007  
REEL/PORTFOLIO: JACKSONROBERTSFILMS.COM

## SKILLS

### Software:

Blender (since 2011), Adobe suite (AE, PR, PS, etc., since ~2011), Substance Painter+Designer, Cinema 4D, Maya, Houdini, Substance Designer, ZBrush, Foundry Nuke, Unreal Engine 5

### Specific skills:

Hard-surface & Organic Modeling, Surfacing, Rigging, Animation, Compositing, VFX, Motion design

### Qualitative:

Creative problem-solver, passionate artist, open to collaboration, client-focused

## EXPERIENCE

### Teaching Assistant

*University of Southern California, Los Angeles, CA*

JANUARY-MAY 2024

- Assisting with lectures and demonstrations on Unreal Engine 5 software
- Helping students with problems & questions

### Director

*DUST Studios, LLC, Los Angeles, CA*

AUGUST 2022

- Licensing my short film, HOLLOW, for distribution on all platforms of the DUST network

### Freelance Motion Designer

*MVP Interactive, Philadelphia, PA*

AUGUST-OCTOBER 2020

- Motion design/compositing for the NFL's Tennessee Titans football team
- Animating an interactive AR mural

### Teaching Assistant

*Rhode Island School of Design, Providence, RI*

SEPTEMBER-DECEMBER 2020

- Assisting with lectures and demonstrations on Blender 3D software
- Helping students with problems & questions

### Intern

*Animus Studios, Providence, RI*

JULY-AUGUST 2019

- 2D/3D motion design/animation for company branding
- 2D/3D motion design/animation for clients (commercials, event presentations)

## EDUCATION

### University of Southern California, Los Angeles, CA

*MFA, Animation*

2021-2024

### Rhode Island School of Design, Providence, RI

*BFA, conferred with honors, Animation*

2017-2021

## AWARDS

Official Selection- Glendale International Film Festival for "Flutter" (2023)

Fox Fellowship Endowment Fund (2023)

RISD Film/Animation/Video Dept. Award of Excellence (2020, 2021)

Semi-finalist- Berlin Sci-fi Filmfest for "Hollow" (2021)

Official selection- LA Shorts International Film Festival for "Hollow" (2021)

Official selection- Sydney Science Fiction Festival for "Hollow" (2021)

Top 100 selection- Pwnisher Infinite Journeys contest (2022)

*\*Will provide references upon request\**